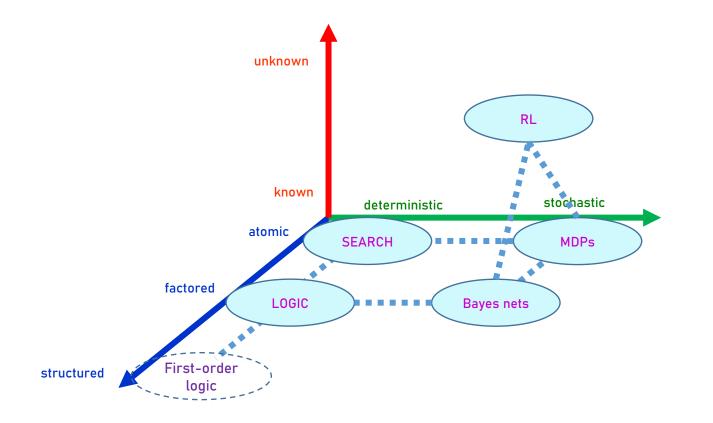
Artificial Intelligence

8. First-Order Logic

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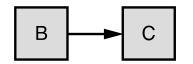
Contents

Goal: Design knowledge-based agents that use reasoning over an internal representation of knowledge to decide the actions.

Topics

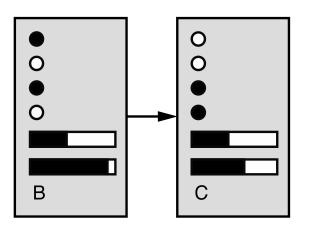
- First-Order (or, Predicate) Logic: syntax and semantics
- Inference in First-Order Logic

Spectrum of representations



(a) Atomic

Search, game-playing



(b) Factored

CSPs, planning, propositional logic, Bayes nets, neural nets

(b) Structured

First-order logic, databases, logic programs, probabilistic programs

First-Order Logic (FOL)

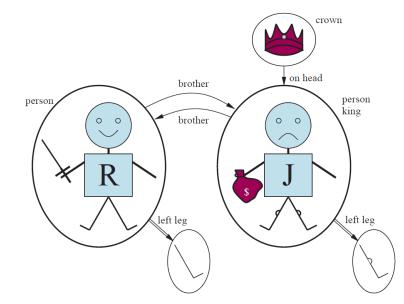
- Also called predicate logic
- Common high level programming languages lack a general mechanism for deriving facts from other facts.
 - Programmers write domain-specific procedures to do so.
- In declarative approach, such as propositional and first-order logic, knowledge and inference are separate
 - Inference is domain independent
- Propositional logic deals with sentences (facts) that are true or false (or unknown)
- FOL deals with sentences plus objects and relations
 - Some relations among the objects may or may not hold

Expressive power of FOL

- Rules of chess:
 - 100,000 pages in propositional logic
 - 1 page in first-order logic
- Saying some fact about 100 people in propositional logic requires 100 sentences
 - 1 sentence in FOL

FOL Syntax

- A FOL model containing five objects
 - R, J, RL, JL, C
- Two binary relations
 - Brotherhood: {<R,J>, <J,R>}
 - On-head: {<C, J>}
- Three unary relations
 - Person: {R, J}
 - King: {J}
 - Crown: {J}
- One unary function (object to object relation)
 - Left-leg: <R> \rightarrow RL, <J> \rightarrow JL



Syntax and semantics: Terms

Sentence	\rightarrow	AtomicSentence ComplexSentence
AtomicSentence	\rightarrow	Predicate Predicate(Term,) Term = Term
ComplexSentence	\rightarrow	(Sentence)
	I	¬ Sentence
		Sentence \land Sentence
	Ι	Sentence \lor Sentence
	I	Sentence \Rightarrow Sentence
	I	Sentence \Leftrightarrow Sentence
		Quantifier Variable, Sentence
Term	\rightarrow	Function(Term,)
		Constant
		Variable
Quantifier	\rightarrow	ΕIΑ
Constant	\rightarrow	$A \mid X_1 \mid John \mid \cdots$
Variable	\rightarrow	$a \mid x \mid s \mid \cdots$
Predicate	\rightarrow	True False After Loves Raining ···
Function	\rightarrow	Mother LeftLeg ···
OPERATOR PRECEDENCE	:	$ eg,=,\wedge,\vee,\Rightarrow,\Leftrightarrow$

Syntax and semantics: Terms

- A term refers to an object
- A term can be:
 - A constant symbol
 - 2, A , B, John
 - The possible world fixes these referents
 - A logical variable
 - x, kings
 - A function symbol with terms as arguments
 - Add (x, 5), sqrt(x), Country(kings)

Syntax and semantics: Atomic sentences

- Atomic sentence (or, Atomic Formula) state assertions
 - Brother (R, J)
 - Married (Father(R), Mother(J))
 - LivesIn (x, Delhi))
- Analogous to symbols in PL
- An atomic sentence is True iff the objects referred to by the terms are in the relation referred to by the predicate

Syntax and semantics: Complex sentences

- Using logical connectives to construct more complex sentences
 - $\neg \alpha$, $\alpha \land \beta$, $\alpha \lor \beta$, $\alpha \Rightarrow \beta$, $\alpha \Leftrightarrow \beta$
 - Brother (R, J) \wedge Brother (J, R)
 - --- Brother (Left-leg(R), J)
 - \neg King (R) \Rightarrow King (J)
- Sentences with universal or existential quantifiers
 - Universal quantification (V, forall)
 - $\forall x \text{ King (x)} \Rightarrow \text{Person (x)}$
 - $\forall x \text{ Dog } (x) \Rightarrow \text{Eats } (x, \text{ DogFood})$
 - Conjunction: $\forall x P(x) \equiv P(x_1) \land P(x_2) \land ...$
 - Existential quantification (∃, there exists)
 - ∃x Likes(x, Cheese)
 - Disjunction: $\exists x P (x) \equiv P (x_1) \lor P (x_2) \lor ...$

Fun with sentences

- Everyone knows Potter
 - ∀n Person(n) ⇒ Knows(n, Potter)
- There is someone that everyone knows
 - \exists s Person(s) $\land \forall$ n Person(n) \Rightarrow Knows(n,s)
- Everyone knows someone
 - $\forall x \text{ Person}(x) \Rightarrow \exists y \text{ Person}(y) \land \text{Knows}(x,y)$

Nested quantifiers

- Every brother is a sibling
 - $\forall x, y \text{ Brother } (x, y) \Rightarrow \text{Sibling } (x, y)$
- Order matters
 - Everybody likes somebody: ∀x ∃y Likes (x, y)
 - Somebody is liked by everyone: ∃y ∀x Likes (x, y)
- Universal and existential quantifiers obey De Morgan's rules
- $\forall x \neg Like(x, Pepper) \equiv \neg \exists x Likes (x, Pepper)$
 - Nobody likes pepper
- $\forall x \text{ Like}(x, \text{ IceCream}) \equiv \neg \exists x \neg \text{ Likes}(x, \text{ IceCream})$
 - Everybody likes Icecream

Inference in FOL

- Entailment is defined exactly as for propositional logic:
 - $\alpha \models \beta$ (" α entails β ") iff in every world where α is true, β is also true
 - E.g., $\forall x \text{ Knows}(x, \text{Logic}) \text{ entails } \exists y \forall x \text{ Knows}(x, y)$
- In FOL, we can go beyond just answering "yes" or "no"; given an existentially quantified query, return a substitution (or binding) for the variable(s) such that the resulting sentence is entailed:
 - KB = \forall x Knows(x, Logic)
 - Query = ∃y ∀x Knows(x, y)
 - Answer = Yes, $\sigma = \{y/Logic\}$
 - Notation: $\alpha\sigma$ means applying substitution σ to sentence α
 - E.g., if $\alpha = \forall x \text{ Knows}(x,y)$ and $\sigma = \{y/\text{Logic}\}$, then $\alpha \sigma = \forall x \text{ Knows}(x,\text{Logic})$

Inference in FOL: Lifted inference

- Apply inference rules directly to first-order sentences, e.g.,
 - KB = Person(Socrates), ∀x Person(x) ⇒ Mortal(x)
 - conclude Mortal(Socrates)
 - The general rule is a version of Modus Ponens:
 - Given $\alpha \Rightarrow \beta$ and α' , where $\alpha'\sigma = \alpha\sigma$ for some substitution σ , conclude $\beta\sigma$ • σ is {x/Socrates}
 - Given Knows(x, Logic) and Knows(y,z) ⇒ Likes(y,z)
 - σ is {y/x, z/Logic}, conclude Likes(x, Logic)
- Examples: Prolog (backward chaining), Datalog (forward chaining), production rule systems (forward chaining), resolution theorem provers

Summary

- FOL is a very expressive formal language
- Many domains of common-sense and technical knowledge can be written in FOL
 - circuits, software, planning, law, taxes, network and security protocols, product descriptions, ecommerce transactions, geographical information systems, Google Knowledge Graph, Semantic Web, etc.
- Inference is semidecidable in general but many problems are efficiently solvable in practice

Next Week

- Probability Review
- Bayesian Networks
 - Inference in Bayes nets